TOWN OF NORTH CANAAN NOTICE OF BID

ADA Renovations – Douglas Library

Sealed bids are invited and will be received by the Town of North Canaan, until 11:00 a.m., Tuesday, October 15, 2002, at the First Selectman's Office, Town Hall, 100 Pease Street, Canaan, Connecticut, at which time and place they will be publicly opened and read aloud.

Proposals must be submitted on the forms provided and in a sealed envelope plainly marked with the appropriate title.

A pre-bid conference to review the project will be held at the Douglas Library, 108 Main Street, North Canaan, CT on Wednesday, October 2, 2002 at 10:00 a.m.. All prospective bidders are urged to attend.

Attention of bidders is directed to certain requirements of this contract which require payment of **both State and Federal Davis-Bacon wages**, and compliance with certain local, state and federal requirements. This project is partially funded by a Small Cities Grant through DECD and a State Library Construction Grant.

All bidders must file their bid with a certified check or Bid Bond for 5% of the bid made payable to the Town of North Canaan. Performance and Labor Bond for 100% of the contract price will be required. All sureties must be listed on the most recent IRS Circular 570.

The Information for Bidders, Form of Bid, Specifications, Plans, and other contract documents may be obtained for a \$50 non-refundable fee made payable to the Town of North Canaan, or examined at the First Selectman's Office, Town Hall, 100 Pease Street, Canaan, between Monday-Thursday, 9:00 a.m. – 4:00 p.m., and Friday between 9:00 a.m. – 12:00 noon.

Bids, to receive consideration, must be in the hands of the authorized representative, no later than the day and hour mentioned above.

The Town of North Canaan reserves the right to accept or reject any or all bids; to waive any informalities, or; to accept any bid deemed in the best interests of the Town of North Canaan.

All bids will be considered valid for a period of forty-five (45) days.

AN AFFIRMATIVE ACTION/EQUAL OPPORTUNITY EMPLOYER